

---

Subject: Re: Level edit problem

Posted by [Genesis2001](#) on Mon, 27 Aug 2007 14:48:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

IronWarrior wrote on Mon, 27 August 2007 07:20Have you made the walls stealth?

Objects cannot be made stealth via LE.. Scripts, yes; LE, no. (Unless you have a "Toggle\_Stealth" zone - but that'd only turn inf and maybe vehs stealth. ^,^)

-MathK1LL

---