
Subject: Re: C&C_Lost_Base.mix
Posted by [crazfulla](#) on Fri, 24 Aug 2007 13:44:37 GMT
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Also (dont mean to be mean) FORGET HEIGHTFIELD. There are 934570865894654796 things wrong with that I won't even get started. Just muck around in Gmax/RenX you don't have to be a pro.

Make a plane.
Right Click --> Editable Mesh

Drag some verticies around

Texture it

EXPORT!
