
Subject: Re: C&C_Epocilation

Posted by [R315r4z0r](#) on Thu, 16 Aug 2007 19:00:23 GMT

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AHH I don't understand what the problem is!

- First I tried temping the building controllers, that didn't work.
- Then I tried deleting one of the controllers (For both teams), that didn't work.
- Then I tried deleting both controllers, that didn't work.
- Next I deleted one of the buildings in Renx, and that didn't work.
- I tried deleting all the objects that I had added from the time when I had the last beta up and working... that didn't work.
- Then I tried reverting to I think 1.10 beta, the only difference was the new stuff in the terrain... and you guessed it, that didn't work either.

No matter what I seem to do, the game just never loads. Renegade doesn't crash.. it just doesn't finish loading!

And I have no idea why it won't work! Besides the stuff I added in level editor, I only added in some small new buildings in in Renx, and rotated the AGTs 90°

..That is all I did.. I don't understand what the problem could possibly be...

....is it possible that there is too much on the map? And by me adding the new buildings, it possibly went "over the limit" ?
