

---

Subject: Re: flamers vs mammys

Posted by [w0dka](#) on Wed, 15 Aug 2007 21:53:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Flamers aren't that all purpose vehicles. Theyre great for a 1vs1 vs Everything, if you reach your target with not much damage taken. But fighting tanks? No. I stick to arts in long rage and lights. In bigger games a single flamer is like a big red arrow who screams "hit me or i start hit you"

not to mention their burn-down-buildings-fast ability. If you get a bunch of flamers close to a base and enemy is ill prepared... they probaly loose something what they don't wanna loose.

and if you want stoping mamys, focus them with long range weapons/PICs If you get into the missile range you're toast.

Sometimes it's even possible to kill them with inf in the melee with explosives +flamegun/chemgun but not realistic if mammy comes with childrens (f.e. other GDI fools)

---