
Subject: Re: SSGM plug-in release; Base Defence
Posted by [reborn](#) on Tue, 14 Aug 2007 11:00:27 GMT
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The plug-in currently works the same way as black-cell's turrets and guard towers do. However the first incarnation I made worked exactly as he described. I don't think it is better how he described so I will make the small changes needed and send it to him, I will not need WhiteDragons help on this one as he doesn't run a linux server and I don't intend on releasing it, as in my honest opinion it is better as it is.

If he wants that is...
