

---

Subject: Re: dont make maps in max, exporter is broken  
Posted by [Gen\\_Blacky](#) on Tue, 14 Aug 2007 04:18:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

gmax and 3ds max w3d exporters are fucked unless EA releases there w3d tools modelers will still be fucked.

---