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Subject: Re: Setting up Health Specific to type of mines?

Posted by [BlazeDragoon](#) on Mon, 13 Aug 2007 16:58:55 GMT

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I must be missing something here? What good will making a new preset do? The ammo preset or weapon presets for weapons to me, seem to have nothing to do with the health. Ok make a new preset for tossed or placed c4.. what good will this do? How would I make that new preset apply to just one mine.. or any for that matter? Unless I maybe make a new ammo type or something:/.

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