
Subject: Re: C&C_Epocilation

Posted by [R315r4z0r](#) on Mon, 13 Aug 2007 05:20:14 GMT

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Yes, yes, yes, No music.

Now onto another topic.

The Advanced Guard Tower. As some of you already know, the Advanced Guard Tower has to face a specific direction for the guns to fit perfectly on it.

But alas, the current direction the AGTs are facing are not the correct positions. Therefore I will have to turn them 90°. The doors will be facing the OPPOSITE direction of the Nod base.

I am just saying this as a warning so that the next time you play the map, you don't get scared and think the AGTs are trying to harvest your thoughts and kill you in your sleep. Rest Easy.
