Subject: Re: Minigun replacement.

Posted by R315r4z0r on Mon, 13 Aug 2007 04:51:22 GMT

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Are you using the same model for 1st and 3rd person? The model itself looks awesome, but I fear if too many people have the gun, in use, wouldn't it lag?

But then again, who has ever played a game where a team had more than 4 chain gunners at a time on screen.

Looks good, can't wait to see texture