
Subject: Re: C&C_Lost_Base.mix

Posted by [Gen_Blacky](#) on Mon, 13 Aug 2007 03:15:13 GMT

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Sn1per74* wrote on Sun, 12 August 2007 07:53SWNight wrote on Sun, 12 August 2007 05:39Or
you could create the "fake" buildings make their name to hon/air/whatever and add a controller,
add some scripts ect...

But then that would look bad. I wouldn't want to download a map with fake buildings.

Me Either
