
Subject: Re: C&C_Mario64

Posted by [GrayWolf](#) on Sun, 12 Aug 2007 20:16:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

i already have a bunch of hi-res textures now, and i think im going to refine it a little better and release it as a death match and also release the models and the level editor save so people can do whatever they want with it.
