trooprm02 wrote on Wed, 08 August 2007 11:49
-colored c4's (timed, remote, and even proxies)

To be honest, I don't use them shiny C4 skins, And I can spot them a mile away, Doesn't matter if they're on a MCT or the ground...

trooprm02 wrote on Wed, 08 August 2007 11:49
-colored sniping skins (blue saks, etc)

I'll admit, using 1 solid color is a little cheap, But Who exactly uses it?

trooprm02 wrote on Wed, 08 August 2007 11:49-that christmas tree reticle that shins even thro building walls

Never heard of it.

trooprm02 wrote on Wed, 08 August 2007 11:49
-any type of radar mod (SK's version namely)

So you're saying a game can't have an advanced hud and Radar? That's pretty stupid, I sure as hell would like that, It will actually give the player an idea were there teammate actually is, And put the radar to good use.

trooprm02 wrote on Wed, 08 August 2007 11:49-and even that hud sniper (clear scope) skin

Removing the Black surrounding it is cheap to me, But changing the green or removing the green thing isn't, I mean.. what real sniper has a 'green' sight?