

---

Subject: Re: First Turret Model

Posted by [c0vert7](#) on Sat, 04 Aug 2007 20:38:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ok I am at the point of making the world box and adding collisions, but it tells me to select all the V\_ objects (which at first they told me to name the turret, base, and barrel) which that is the complete object, they said only to use the collision projectile.... So than I was gonna do the world box and it said only select collisions physical, camera. So my question is, are tanks going drive through it?

---