Subject: First Turret Model
Posted by c0vert7 on Sat, 04 Aug 2007 19:44:25 GMT
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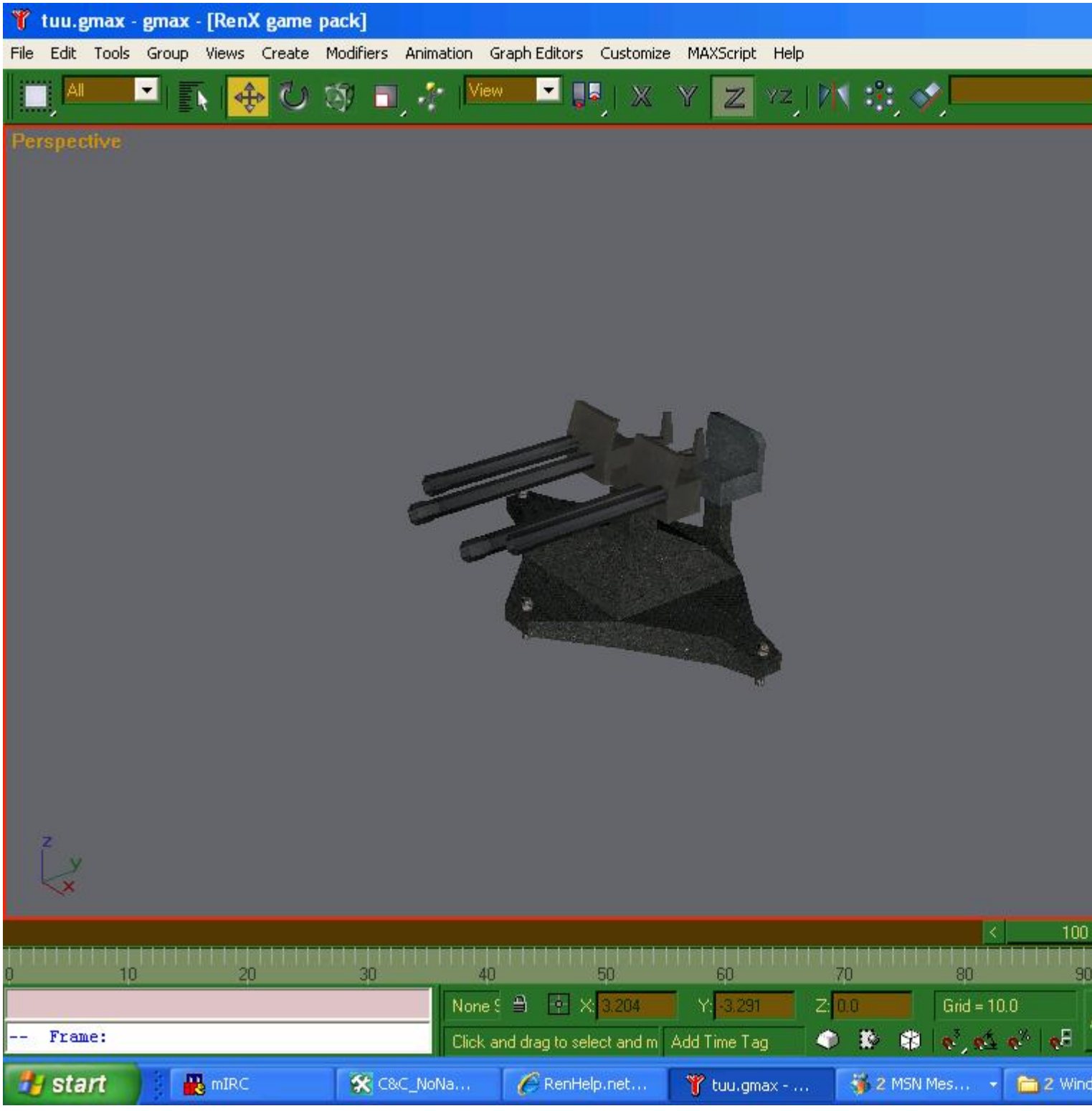
I wanted to see if I could do any good at making models, Also figured it was a good time to learn how to bone, characters, vehicles, weapons, and turrets. I got alot of reading to do .

Heres where im at so far. Its about the perfect size. For what I am useing it for that is.

File Attachments

1) untitled.JPG, downloaded 695 times


tuu.gmax - gmax - [RenX game pack]
File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help
All
View
X Y Z YZ
Perspective
100
0 10 20 30 40 50 60 70 80 90
None
X: 3.204
Y: -3.291
Z: 0.0
Grid = 10.0
-- Frame:
Click and drag to select and m
Add Time Tag
start
mIRC
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RenHelp.net...
tuu.gmax - ...
2 MSN Mes...
2 Wind