
Subject: First Turret Model

Posted by [c0vert7](#) on Sat, 04 Aug 2007 19:44:25 GMT

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I wanted to see if I could do any good at making models, Also figured it was a good time to learn how to bone, characters, vehicles, weapons, and turrets. I got alot of reading to do .

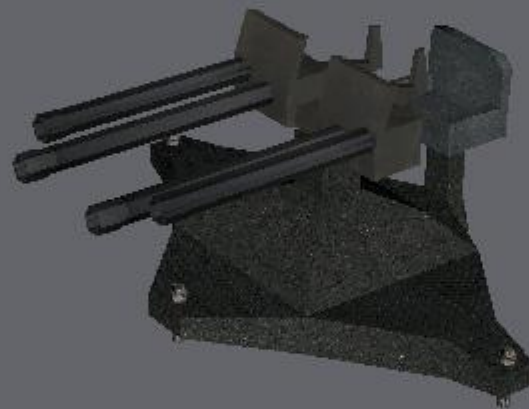
Heres where im at so far. Its about the perfect size. For what I am useing it for that is.

File Attachments

1) [untitled.JPG](#), downloaded 844 times



Perspective



None X: 3.204 Y: -3.291 Z: 0.0 Grid = 10.0

-- Frame: Click and drag to select and m Add Time Tag

