Posted by Veyrdite on Fri, 03 Aug 2007 08:39:54 GMT
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I want to setup a single player (as in theres only one spawner etc) with narration. Whether it be displaying a texture or string i dont care.

JFW_Show_Info_texture? Dunno how to use it if it gets what i want.

Also the map is intended for unteamed players, so how can i make someone change their team to Unteamed when they enter a script zone?

Quote:edit:How can i make the player pause for a certain amount of time/like in the tutorial levels Worked out JFW_Delay_Custom