
Subject: Re: C++ help

Posted by [Sn1per74*](#) on Wed, 01 Aug 2007 16:14:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

RoShamBo wrote on Wed, 01 August 2007 11:03

```
if(!Purchase_Item(<player GameObject *>, <cost>))
```

```
{  
  //not enough
```

```
}
```

```
else
```

```
{  
  //buy the item
```

```
}
```

Although the spy thing is possible, it required ASM hacks afaik.

Could I make a script or something? It doesn't seem to complicated. I mean, if somebody can make a boat and submarine script, how hard could it be to make something change color? Then again, I've never made a script before.
