
Subject: Re: Ped Beacons (n00by or teh pwn??)
Posted by [IR4p3dy0u](#) on Sun, 29 Jul 2007 05:00:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

\\"Not to mention, most clanwars these days are 2v2 up to 8v8 or so. Very rarely do you see the higher numbers. Whereas the public servers usually have at least 14-16 players in them at any given time. At least the semi-successful ones.\"

no offense, but thats mostly because most clans with 20+ members arent all that great. Most public server clans dodge when asked for a clanwar.

Peds are pretty sad imho, a team can play all game use good teamwork, just for a a couple people to donate a for a sbh and nuke to go nuke ped. Which takes 0 teamwork, and no skill, while the other team does nothing to earn the win.

C&C mode= command and conquer, not sbh nuke and be n00bish.

Killwhoring/apc whoring apcs can be killed like any other tank.

For every action there is a reaction/solution. learn some, and you will find the game alot more enjoyable then nuking a ped and saying ownt.
