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Subject: Re: C&C\_Mario64

Posted by [Canadacdn](#) on Sat, 28 Jul 2007 23:18:48 GMT

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dthdealer wrote on Sat, 28 July 2007 18:06geez, i was confused when i played the mario level, to find out all i had to do was rename it to .pkg darnt.

what could you run on the textures to give them more quality/resizing them and running a program to make them less blurry.

Scale down the level, i repeat, scale down the level.

Uh, it's an N64 game, and the textures are like, 10x10. I don't think you really have an option to improve the quality of them.

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