
Subject: Re: C&C_Mario64

Posted by [Veyrdite](#) on Sat, 28 Jul 2007 23:06:13 GMT

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geez, i was confused when i played the mario level, to find out all i had to do was rename it to .pkg darnt.

what could you run on the textures to give them more quality/resizing them and running a program to make them less blurry.

Scale down the level, i repeat, scale down the level.
