
Subject: Re: C&C_Epocilation

Posted by [sadukar09](#) on Wed, 25 Jul 2007 11:17:33 GMT

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Well if you can, make the GDI harvester harvest more tiberium per load at a slower pace! That happend in one map in APB (Pacific Threat) Allied gets 700 credits faster, while Soviets get 1050 credits slower.
