

---

Subject: Re: Sound Preset Limit Reached  
Posted by [Jerad2142](#) on Tue, 24 Jul 2007 20:53:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well I found out what is causing it, but I can not fix it, it would seem that every time I try to make a new sound preset it is given the id of "163840001" which is an id which is already in use. Guess I will just start renaming all the old M01's in the dialog presets, they don't appear to be used in multiplayer.

Now this all started last night when I was deleting a preset, just to be safe I strongly suggest you make sure you presets list has saved before deleting. Because if you create a preset and then delete said preset and then save the list, I think it must save that you created a preset and leaves the entry with no data (or at least thats what I think I did before this all happened, not sure, I suppose I could have actually reached the preset ID limit).

---