Subject: Re: Sound Preset Limit Reached
Posted by Jerad2142 on Mon, 23 Jul 2007 23:34:16 GMT

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Slave wrote on Mon, 23 July 2007 17:31Lemme take a look.
Out of curiousity, how many presets did you add? As temps? What does leveledit say when you reach the max?
I don't touch temps, the amount of lining errors that can randomly occur is just to great for me to have even looked at it.
Also it would take way to long to count them all, as I would have to expand tab after tab (because any sounds that were related to each other I would just attach to the previous one).
It does not "say" anything, it will just start mislinking the presets to other sounds, and if you try to delete the newly created preset it will delete the incorrectly linked sound.
(if I delete one preset and create a new one it will link correctly, but if I make another, it will mislink).