
Subject: Re: C&C_Epocilation

Posted by [sadukar09](#) on Mon, 23 Jul 2007 11:29:43 GMT

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At that position just move a bit to the front and rise

EDIT:Guard towers work but turrets don't :/

And you can get stuck on this part of the CY

<http://www.n00bstories.com/image.fetch.php?id=1072130641>

P.S. Remove the music and add like Radio or some better TD music
