Subject: Re: C&C_Epocilation Posted by R315r4z0r on Sun, 22 Jul 2007 17:05:19 GMT View Forum Message <> Reply to Message

Yes you did, and you did a nice job too!

About the harvesters, I forgot to mention in the PM, I didn't set up path finding for them so they just drive off where ever they want to...

And bots are only temporary, they are just there for fun. Not going to be in the final version.

But thanks, you found some stuff I didn't know about.

Quote:11.Nice GDI Sign Very Happy We save lives! Thx, did you see the Nod one?

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