
Subject: Re: C&C_Epocilation

Posted by [R315r4z0r](#) on Sat, 21 Jul 2007 17:54:04 GMT

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I have, and as in past maps that I tried that = fail.

-First of all, I don't have all the required textures/PT images.

-No room in bases

-Going for a "traditional" AOW feel for the map. I don't want to set up superweapon structures.
