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Subject: Re: C&C\_Epocilation

Posted by [IronWarrior](#) on Sat, 21 Jul 2007 16:34:05 GMT

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Yeah, it really does look nice.

If the map is really is large, then like Zunnie says, stanks will own the map and therefore the battle field.

I would recommend adding maybe one or two more AGT's to the GDI's base to off set Nods large advantage.

Otherwise, Nod will always easy win as they launch stank rushes over and over.

Also, when you release the map, will you also release the .lvl file for it aswell?

Game-Maps.NET will be glad to host your maps and files.

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