
Subject: Re: SSGM Chat Hook

Posted by [Genesis2001](#) on Sat, 21 Jul 2007 06:58:29 GMT

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How would I return the player's team? Also, How do I refer to:

```
GameObject *Donater = Get_GameObj(ID); //Get the gameobj of the player who's donating.  
GameObject *Receiver = Get_GameObj_By_Player_Name(Text[1].c_str()); //Get the gameobj of  
the player being being donated to.
```

when I use them in"

```
Commands->Give_Money(GameObject *Donater,Commands->Get_Money(GameObject  
*Donater)-Amt), true);  
Commands->Give_Money(GameObject *Reciever,Commands->Get_Money(GameObject  
*Reciever)+Amt), true);
```

and:

```
Commands->Get_Money(GameObject *Donater)
```

Do I refer to them as they are shown in my 'examples'?

-MathK1LL
