
Subject: Re: SSGM Chat Hook

Posted by [Genesis2001](#) on Sat, 21 Jul 2007 04:47:56 GMT

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Ok, I seem to finally understand how to create plugins for SSGM. I just don't know the SSGM functions that manipulate players and stuff. ./

-MathK1LL

EDIT: Can someone post a list of all the "Commands->____" functions? ./

EDIT2: How is "ChatType" returned? 0 - all; 1 - team; 2 - page?
