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Subject: Re: Anti Alias without 3.4.1

Posted by [saberhawk](#) on Fri, 20 Jul 2007 08:46:40 GMT

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AoBfrost wrote on Thu, 19 July 2007 23:04: Is there any way to have anti alias on renegade without 3.4.1, i tried it and my renegade looked awesome with it on, but since it was buggy when playing with it, i switched back to 2.9.2 since it's still my favorite script, so is there any way to set anti aliasing to 3x without scripts.dll 3.4.1?

What was buggy about it? Stuff can't be fixed if people aren't saying WHAT is going on...

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