
Subject: Re: Yet another ss thread

Posted by [BlueThen](#) on Fri, 20 Jul 2007 04:18:22 GMT

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RoShamBo wrote on Thu, 19 July 2007 23:17thats pretty cool ;o wish my w3d viewer worked so i could make turn a character into a harvy or something
I used level edit and used the filepath of the model.
