It's a bizitch, I've never seen it done well. My brother made a script called "Constant Attack AI" and "Seek Building AI" but they are lost in cyberspace...

Constant Attack AI would shoot at any scriptzone with another script that handled priorities. This was made for engineers to forever shoot at MCT's.

Seek Building AI was the same thing, create a scriptzone on the building and AI in the area would shoot at it.

all of this worked but the bots would be locked in and wouldn't counter any sort of attack.

If you can get someone to make those scripts again, it would be your best bet.