
Subject: Re: Double Buildings... i'm a n00b!
Posted by [R315r4z0r](#) on Wed, 18 Jul 2007 22:48:06 GMT
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I am exporting a custom map from Gmax -> Lvl editor. I am not making a server side mod.

I will post screen shot shots of the problem once the map finishes exporting.

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EDIT:

Here, this is the problem. (Tiles shut off so you can see inside of structure)

First obelisk, no problems:

Second Obelisk, missing interior:

First AGT, No problems:

Second AGT, Missing interior:

Here are the names of the parts:

(first couple were cut off because window was too small, but the prefixes are the same as shown)

AGT:

Ob:
