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Subject: Beta Generals conversion

Posted by [nodelites](#) on Wed, 18 Jul 2007 02:54:19 GMT

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Hello i have rectely figured out how to convert models from generals & zero hour to work in renegade, & i have come up with a beta tank model. The pack has a working beta version & a gmax model. I still need to add a second muzzle bone, which i have no idea how to do. so if you wish to finish the model please feel free to, just give me a copy of the finished version.

I basicly took chinas gattling cannon defense turret and slapped it on a repair tank base. sorry for the innaucrate texture for the gattling cannon, but the image files they have dont show correctly on renegade models.

### File Attachments

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1) [Stingray\\_BETA.rar](#), downloaded 80 times

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