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Subject: Re: Trans heli problem

Posted by [futura83](#) on Tue, 17 Jul 2007 17:25:57 GMT

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piotrkol1 wrote on Tue, 17 July 2007 01:06Ok, so from the "Physical Model" tab here are the model names of the helicopters in the mod directory:

vehicles\nod chinook\v\_nod\_trnspt\_m.w3d

vehicles\gdi chinook\v\_gdi\_trnspt\_m.w3d

Get rid of the '\_m' off the end

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