Subject: Scripts question Posted by bigwig992 on Thu, 26 Jun 2003 17:33:20 GMT View Forum Message <> Reply to Message

Scripts.dll=288KB Scripts2.dll=1.99MB

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The log file should be in your main Renegade directory. On the script make sure you put .txt at the end of the location. When your done, you should end up with something like this (this is just my log file as an example).

Command and Conquer: Renegade Official Forums

testing [ID 150000228] created. animation S_A_HUMAN.H_A_A0L0 on testing [ID 150000228] complete. 0.0 sec. testing [ID 150000228] heard sound 11463776. 1.0 sec. testing [ID 150000228] heard sound 11463776. 1.0 sec. testing [ID 150000228] damaged by object 150000004. 4.0 sec. testing [ID 150000228] killed by object 150000004. 4.0 sec. testing [ID 150000228] heard sound 11463776. 4.0 sec. testing [ID 150000228] heard sound 11463776. 4.0 sec. testing [ID 150000228] heard sound 11463776. 5.0 sec. animation S_A_HUMAN.H_A_635A on testing [ID 150000228] complete. 6.0 sec. testing [ID 150000228] shutdown. 11463776. 6.0 sec. testing [ID 150000223] shutdown.