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Subject: Re: Wittebolx C&C Mode Server  
Posted by [jnz](#) on Mon, 16 Jul 2007 16:45:42 GMT  
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Uh hmm. So why does everyone moan when someone wont share their mod? Having more servers with a specific mod is good because players have a choice to go to a good server. For example, someone asked me to write a load of console commands for a server at the top and some other stuff EG re-buyable base defenses. I didn't copy anything, I wrote the code. Players have a new experience playing there because of the commands. It adds a new tactics and more teamwork.

I'm also writing a mod on my server which promotes teamwork, which will be released. It also includes stuff like !buy and mapping tools. Kamux has a right to keep the mod to himself, but i and anyone else has a right to write a new one that is the same. If we didn't have that right, then like i said before, NR and BR wouldn't be around.

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