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Subject: Re: Question about the object hook(hooking bullets, etc.)

Posted by [jnz](#) on Sun, 15 Jul 2007 01:27:12 GMT

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Yrr wrote on Sun, 15 July 2007 01:09No, the client fires, does bullet collisions and then sends the damage to the server.

Even to buildings? ;o Thats what i was talking about.

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