
Subject: Re: Make A Command

Posted by [AoBfrost](#) on Sat, 14 Jul 2007 03:24:58 GMT

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Hmmm.....I have never heard of anything like this or seen presets or scripts.....

I have a script though that keeps buildings unrepairable for 30 seconds...but nothing of keeping it alive forever.....WAIT I KNOW!

I'm not sure where this is, but in ssgm there is a script to make buildings invincible, it's a setting in ssgm.ini, find it in one of the source files of ssgm, and use the preset/script into your mod....may/may not work...and since I dont know it....you might need to look.....heck there may even be a command to make building health 999999, I know standard health of a building is 500 hp.
