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Subject: Base defenses not working

Posted by [nodelites](#) on Fri, 13 Jul 2007 21:40:54 GMT

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As the title says, I place turrets & towers in the map, and they dont fire at anything in renegade during play, even when they are shot. They are put to the correct sides and have working weapons.

I tried loading the finished version of Under and they still didnt work.

Even the agt and obby dont work.

Please help me if you can, i have many good defenses i want to put in my mod(etc pillboxes,flame towers, tesla turrets, etc.), and this is really hampering my maps.

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