Subject: Re: A Few Sinple Leveledit Questions Posted by CarrierII on Fri, 13 Jul 2007 09:33:28 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Thu, 12 July 2007 11:24Depends if its a PKG mod or a server side mod. If it's server side then no.

CarrierII: If you import the w3d of Field into 3ds max you can delete the VIS meshes. However that would not be suitable for server side mods.

It doesn't need to be serverside, so that's fine. Thanks.

