Subject: Black Smoke
Posted by R315r4z0r on Fri, 13 Jul 2007 01:49:41 GMT
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How do I make an emitter that gives out black smoke?

I made an emitter with all the physics and settings that I want, it is just I can't get the smoke to turn black! When I try to make the color black, it just turns transparent and you can't see anything.

I used a black smoke texture but all the black in the texture disappears and becomes transparent and only the white shows up. I know it is possible to make black smoke, because I have seen it in game... I just need to know how to make it.