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Subject: A Few Simple Level Edit Questions

Posted by [\\_SSnipe\\_](#) on Thu, 12 Jul 2007 10:33:31 GMT

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- 1) What do those cameras in the air I see in every map?
  - 2) What does the small blocker do?
  - 3) When I add secret places under maps it gets really weird things start to go invisible and parts I can't see. How could I fix that?
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