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Subject: Re: C&C Mode Guide

Posted by [Spoony](#) on Mon, 09 Jul 2007 09:12:03 GMT

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killing the harvester is far more beneficial than shooting it for points with a rifle but leaving it alive

yes, you'll probably get more points if you leave it alive, but you'll cripple the cashflow of their ENTIRE TEAM by killing it, therefore you'll get your tanks out faster than they do. The advantage of that is astronomically higher than the advantage you get from the maybe 1-200 points you'll get from shooting the harv...

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