Subject: Re: Making A New Crate Posted by <u>SSnipe</u> on Mon, 09 Jul 2007 03:01:49 GMT View Forum Message <> Reply to Message

well then how do i make it where theres only one vech (stank) that will transport and transport u to the spot where the heli drops it of f just like the random vech crate? because some crates in inside tunnels and etc

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