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Subject: Re: W3D export settings & LE Settings for invisible collision boxes

Posted by [Veyrdite](#) on Sat, 07 Jul 2007 05:26:08 GMT

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IsEditorObject is ticked on a daves arrow, but i think that may remove collision aswell. There is a box under it for IsHiddenObject which i'll try. For those wondering what this is for it's so i can make someone be able to climb a tree and end up on an invisible box.

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