Subject: Re: Reflective Materials

Posted by Oblivion165 on Thu, 05 Jul 2007 17:56:32 GMT

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When you export a w3d from 3dsmax, it cant be imported into renx using the import script.

You got to copy the files over to the mod folder to see it in Le.

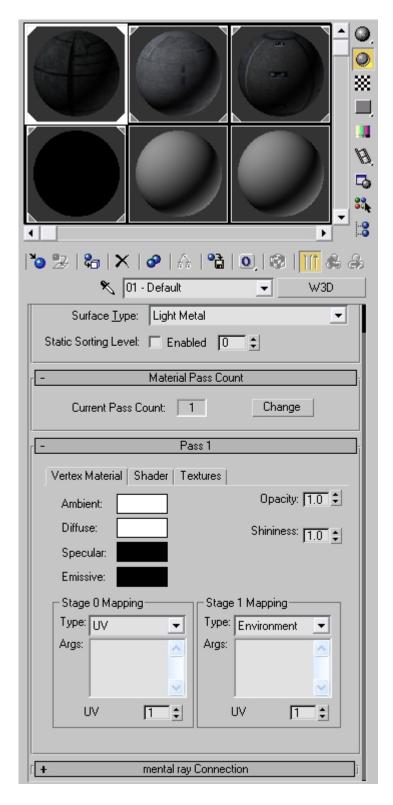
Yeah, i was just wanting to know if thats what you were looking for.

Here is how i have it:

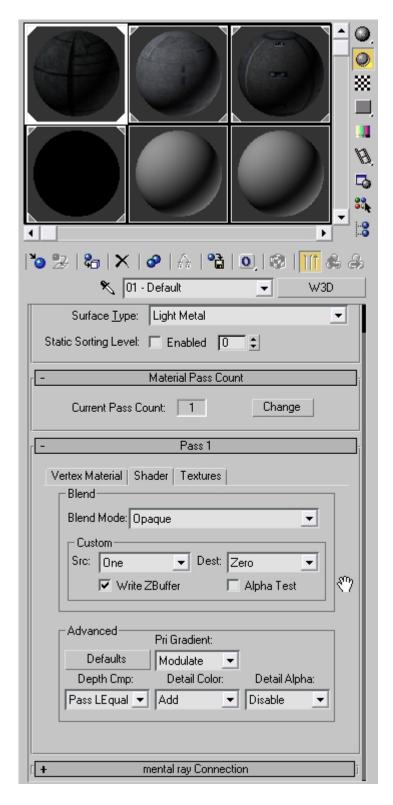
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