
Subject: Re: Making My first Map
Posted by [Ryu](#) on Thu, 05 Jul 2007 10:25:52 GMT
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MathK1LL wrote on Wed, 04 July 2007 22:38:3ds Max 8 works better IMO. You have a lot more control over your terrain than in RenX.

Also, make sure that you have your units set to METERS. Also...keep in mind the size of a player ingame xD (1m wide X 1m long X 2m tall, if I'm not mistaken.)

-MathK1LL

Yeah, But if you can make a masterpiece in RenX (The old Gmax for Ren), I guess you're pretty pro then, too?

:D
