Subject: Re: brebot problems 2
Posted by ExEric3 on Thu, 05 Jul 2007 10:00:35 GMT

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Danpaul have right. It doesnt matter which port you set. He must be only opened (allowed), not used with another application and maybe forwarded. Because GameSpy scanners comunicate with your server over this port.

But equivalent port for 4848 is 25300. Also can be 45300. It really doesn't matter.