Subject: Renegade 2007 is Recruiting
Posted by [NE]Fobby[GEN] on Wed, 04 Jul 2007 18:58:51 GMT
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Hey guys. As many of you may know, Ren2007 is a mod for UT3, and we're recreating Renegade on a renewed engine. We had recently made a major update of our progress on the General forum:

 http://www.renegadeforums.com/index.php?t=msg&th=25011&start=0&rid=3 158

I'd like to say that the Renegade 2007 team is recruiting.

If you're a Texture Artist or a Character modeler, and you're interested in working with a large and experienced team, apply for membership.

So far we have a vast amount of members, all of which are from the C&C modding community. We have people from total conversions such as CNC Reborn, RA: APB, RA2: AR, and much more. Here's our list of members:

[NE]Fobby[GEN]- Lead Developer, Team Manager, Sound Engineer
Titan1x77- Lead Developer, Level Designer, Level Editor, Mod Editor
Mighty BOB!- Public Relations (C&C Community)
[NE]Patriot[LT]- Public Relations (Renegade 2007 Community)
Ric- 3d Design/Modelling
JeepRubi- 3d Design/Modelling
Havoc89- All-round 3d and 2d graphics artist
M1Garand8- Objects Modeller
Phyre- 2d Artist, Promotional Artist
Anthrax- Lead Developer, Unreal Ed 3 Level Designed
Silent- Character modeller
Void- Web Design
Sloth- 3d Design/Modeling, Textures
Speedy059- Host
Mice16- Vehicle Modeller
Joey- Writer
sgtmay- Scripter
SoD.X- 3d Artist
Soviet_Deso- Texture Artist
PiMuRho- Texture Artist
Deathlink 6.0- Buildings modeler
War-Lord- Main Coder
Ruddles- Coder

Freelancing Members:
Mick
Renardin
Onelegout

We also have freelance positions available for anyone only willing to come by for a short period of time. If you're interested in joining this project, email me (you can find my MSN in my profile) or post on our forums at www.renegade2007.com

Thanks,

Renegade 2007 Development