
Subject: Kamuix Question

Posted by [_SSnipe_](#) on Wed, 04 Jul 2007 12:15:08 GMT

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well i found out that tiles wont work sever side so my question is how can i turn one of the tiles into something that will work server side like kam does?

i spent 3 hours trying and testing i opened up the servers always .dat extracted a trans w3d and a tiles w3d i tryed switching the names of the files and putting them back in and run a test serv and nothing i tried lot of other stuff that did not work all i need is to make a tile work server side if i have to replace a object i will but tile needs to be able for bullet holes to show up please help

reborn,bluethen,white dragon someone this is something i need answer to finish a project of min please and thank you

ps happy fourth of july
